Olivier Provost

Junior analyst programmer

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Summary

Motivated Junior Software Developer with expertise in C# and hands-on experience with Unity engine. Skilled in problem-solving and passionate about writing clean code. Collaborative team player ready to excel in a dynamic development environment. Core competencies include:

Ability to work under short deadlines	Great team member	Able to communicate easily
Passionate & Dynamic	Always learning & eager to do so	Never out of ideas

Skills

Programming C#/WPF, C/C++, Bash, Python, HTML, CSS, PHP, JS, SQL, ORACLE, MongoDB

Tools Visual Studio, ASP.NET, Perforce, git, Apex Oracle, Unreal Engine 5, Unity, Microsoft Office

suite

Methodologies SCRUM / Agile

Languages French and English, both spoken and written fluently

Work Experience

Jan. 2023 – **Junior analyst programmer**, *Logiciels Ex-L-Tec*, Trois-Rivières

Aug 2023 Worked on custom made applications for customers.

- O Created and maintained a 100+ tables database for customer's application purpose in SQL.
- Worked in Apex Oracle with CSS, HTML, JavaScript and PL_SQL to make user friendly pages for the customer's needs and expectations.
- O For any questions or recommendations, please contact Pierre Blais at pierre.blais@ex-l-tec.com.

Education

2023 **Tech. Informatique**, Collège Lionel-Groulx, Sainte-Thérèse

2020 **D.E.C. Social sciences**, Cégep Saint-Laurent, Montréal

Other Training

Game engine related courses (C++ training and Unreal), GameDev.tv Diversity and Inclusion, Cégep Saint-Laurent extracurricular class Working with stress, College Lionel-Groulx extracurricular class

Interests

Tinkerer I like to brainstorm new projects and make them into something helpful and easy to use

Programming I always keep myself updated on news from the programming world as a whole

Video games I made games with friends during game jams, played a lot of good story driven game.

Sports Soccer, Workout.